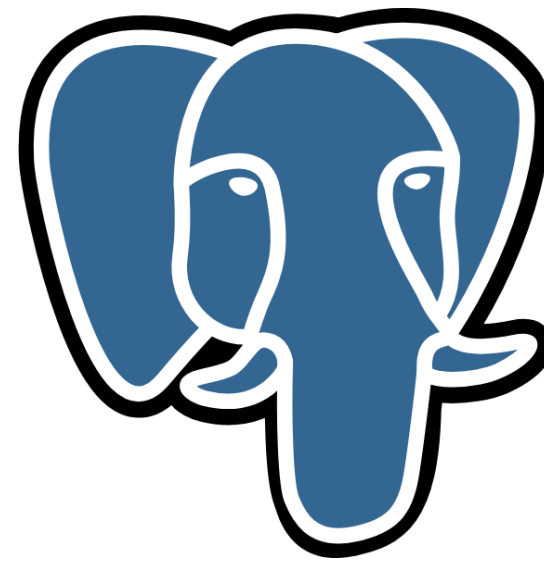


# Electric SQL

Local first Architecture



# App doesn't **WORK**

**A customer complaint that became an overhead**

# Let's Debug

## Talk with the customer

- Reached out to the customer personally
- Phone call + video call : ***Everything worked***
- Then they said: "*It doesn't work on the airplane.*"



**Not for ONE customer**

**Need evidence that it is a required feature.**

**Don't build **local-first** because  
one customer asked.**

**Build it because the **data** says you have to...**

# Our stack | The retrofit problem

## Before



HTTPS



SQL



working in production

## After (the problem)



+ a local DB?

+ sync?

+ conflict resolution?

+ a writes path?

+ what role does it play now?

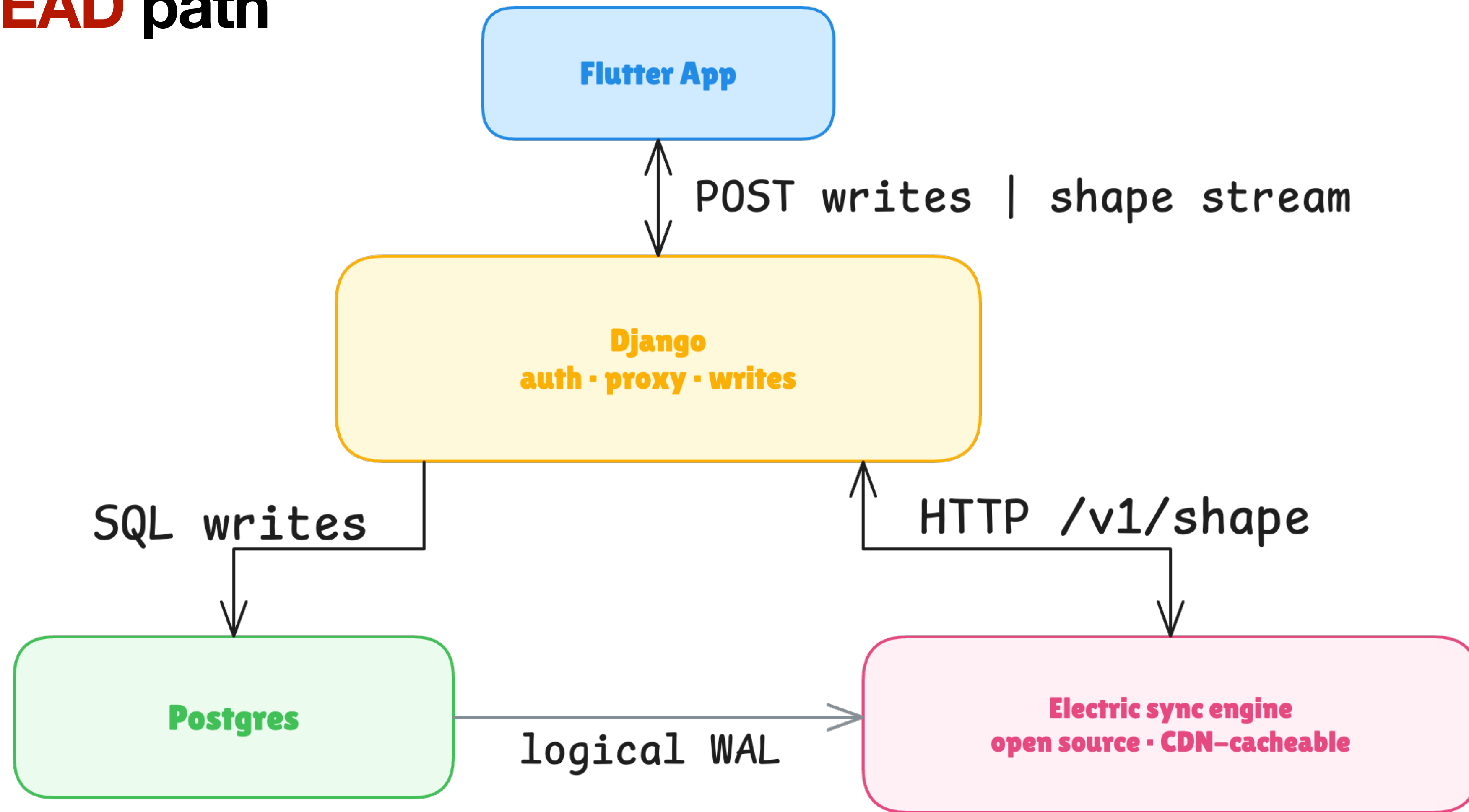
# Choosing Electric

## Why JSON over HTTP mattered

What that bought us	Why it mattered for retrofit
No new wire protocol	Our Django, our load balancer, our WAF, our observability, all already speak <b>HTTP</b>
No new socket framing	No <b>WebSocket</b> gateway, no message framing layer, no custom keep alive
Cacheable at every layer	CDN, reverse proxy, HTTP cache headers, Electric is a normal HTTP service
Proxy-able through Django	We could put auth, RLS, and rate-limiting in our existing Django middleware
Debuggable with curl	<code>`curl <u>https://{electric-api-server-url}/v1/shape?table=tasks`</u></code>

# Where does electric fits the stack ?

Only the **READ** path



# Shape

## A **SQL query** against Postgres.

```
SELECT * FROM issues WHERE assignee = 'alex' AND status = 'open'
```

postgres.issues (8 rows)

#101	alex	P0	open	Wire auth flow
#102	jen	P2	done	Changelog
#103	alex	P1	open	Race in worker
#104	kai	P0	block	PG upgrade
#105	sam	P1	done	Refactor router
#106	alex	P2	open	Doc the API
#107	jen	P0	open	Demo prep
#108	kai	P0	done	Release notes

client (3 rows, kept live)

#101	alex	P0	Wire auth flow
#103	alex	P1	Race in worker
#106	alex	P2	Doc the API

**Electric  
shape filter  
+ stream**

<https://electric.ax/docs/sync/guides/shapes>

# GET /v1/shape

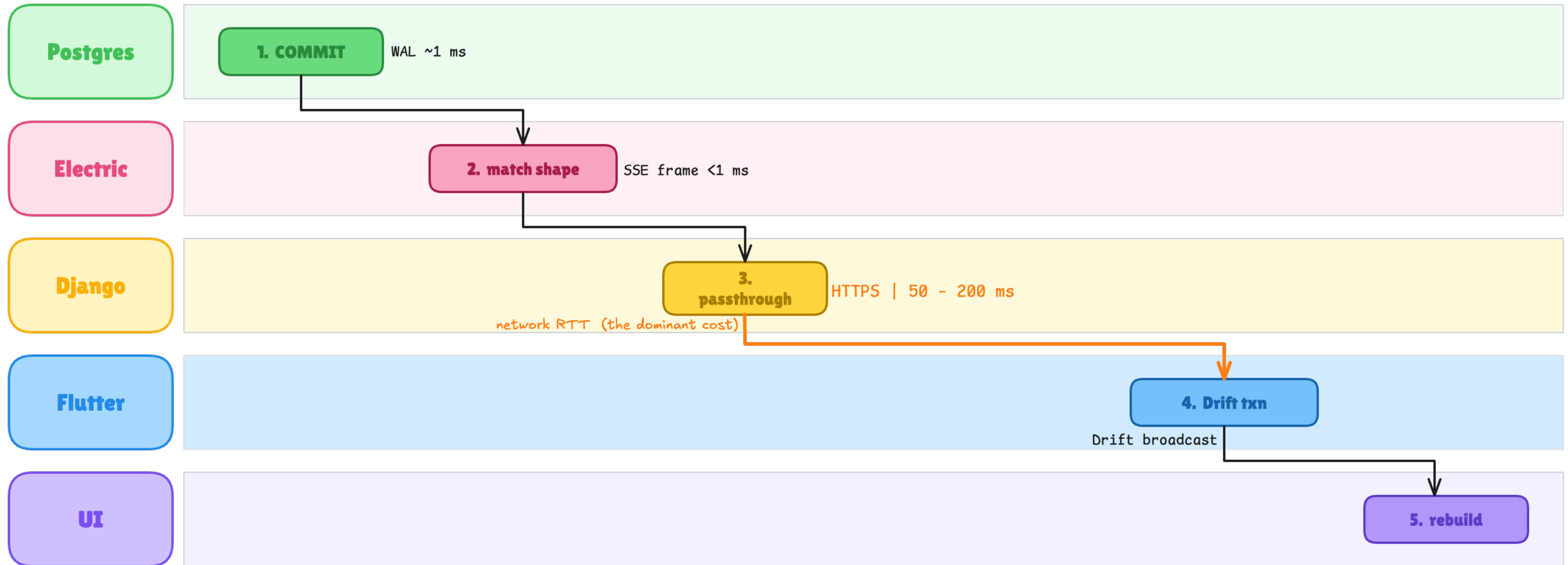
## Response from Electric

- **Qualified table + primary key** (globally addressable)
- The actual Postgres row, **JSON-encoded**
- Every event is **typed**: insert, update, or delete

```
apoorvgarg@Apoorvs-MacBook-Pro ~ % curl -G "http://localhost:3000/v1/shape" \
--data-urlencode "table=tasks" \
--data-urlencode "offset=-1" | jq .
% Total    % Received % Xferd  Average Speed   Time    Time     Time  Current
           Dload  Upload   Total     Spent    Left  Speed
100 1898    0 1898    0     0  27080      0  --:--:--  --:--:--  --:--:-- 27114
[
  {
    "key": "\"public\".\"tasks\"/^\"t101\"",
    "value": {
      "created_at": "2026-06-05 00:50:59.002517+00",
      "id": "t101",
      "status": "open",
      "title": "Wire auth flow",
      "user_id": "alex"
    },
    "headers": {
      "relation": [
        "public",
        "tasks"
      ],
      "operation": "insert"
    }
  },
  {
    "key": "\"public\".\"tasks\"/^\"t102\"",
    "value": {
      "created_at": "2026-06-05 00:50:59.002517+00",
      "id": "t102",
      "status": "done",
      "title": "Update changelog",
      "user_id": "jen"
    },
    "headers": {
      "relation": [
        "public",
```

# When a **row** changes in Postgres

here's **what** happens -



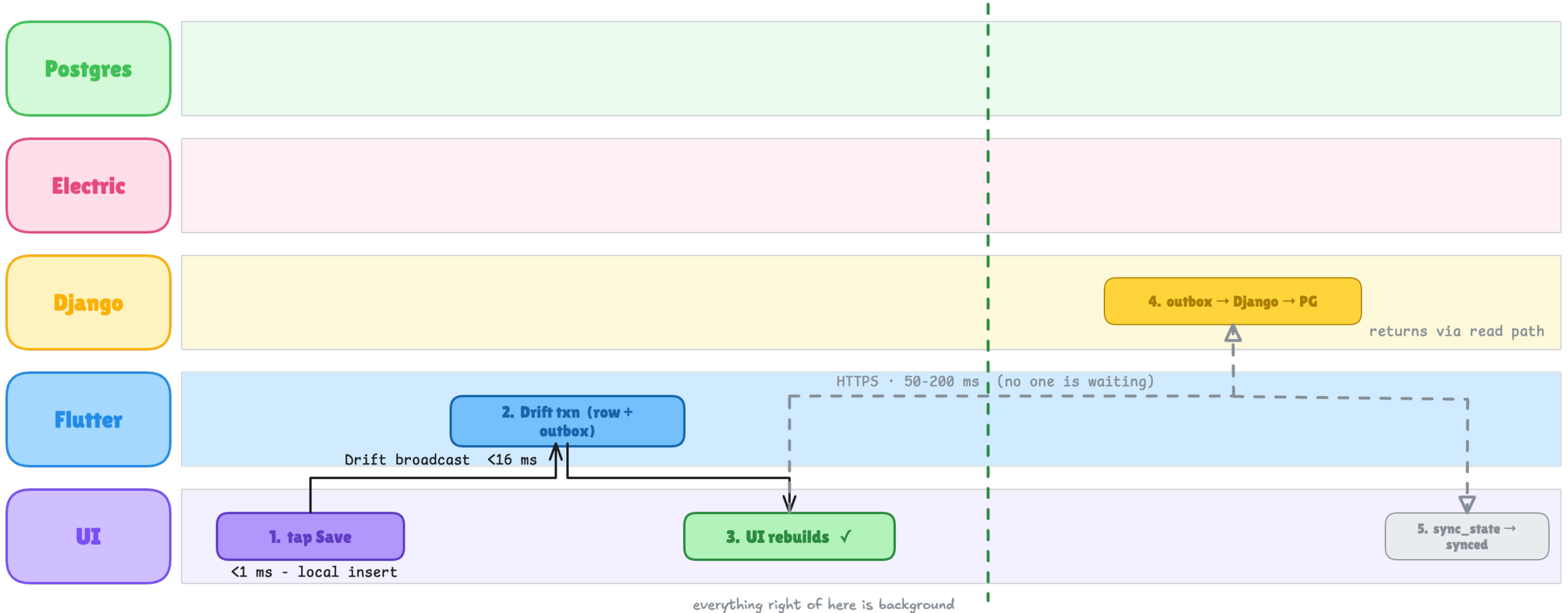
The SSE socket was already open and idle, waiting for a frame

Total  $\approx 80 - 250$  ms

# Client Write Path

## Electric Sync provides only read-only sync...

★ user experience complete



Total user-visible latency: <16 ms. Total sync latency: ~80-250 ms. Decoupled.

**Read path** and **Write path** are  
**not** the same path.

The user never **waits**.

# Electric runs **read-only** against your database

## smallest privilege grant that works

### SQL setup

```
-- One dedicated Postgres role
CREATE ROLE electric WITH LOGIN
REPLICATION
PASSWORD '<secret>';

-- Scoped grants - only synced tables
GRANT USAGE ON SCHEMA public TO electric;
GRANT SELECT ON tasks TO electric;
GRANT SELECT ON projects TO electric;

-- Not granted:
-- INSERT · UPDATE · DELETE · TRUNCATE
-- CREATE · EXECUTE · superuser

-- Postgres-side prereq (postgresql.conf)
-- wal_level = logical
```

### What this gives you

#### Read-only by contract

No *INSERT*, *UPDATE*, *DELETE*, *TRUNCATE* granted.  
Enforced by Postgres, not by convention.

#### Scoped tables only

Other tables in your schema are invisible.  
Electric can't even see them.

#### REPLICATION ≠ write

Authorizes tailing the *WAL*.  
Does not authorize data modification.

#### Blast radius

Stolen credentials = *SELECT* on a few tables.  
That is the entire blast radius.

#### Same in both modes

Self-host or Electric Cloud — identical role,  
identical grants. Only the operator differs.

# Deployment of Electric sync

## Self-hosted

Electric runs inside your infrastructure

**Electric sync service**  
Elixir, Docker, in your VPC

**Postgres**  
your existing instance

**Django proxy**  
your existing app

- + Data never leaves your VPC
- + Open source · fork-able
- You operate Elixir / BEAM
- You handle upgrades

## Electric Cloud (managed)

ElectricSQL Inc. runs the sync service

**Electric sync service**  
they run it

**Postgres tunnel**  
your DB, secure conn

**Django proxy**  
your existing app

- + No ops surface
- + Faster to ship
- DB connection from their infra
- Vendor in the data path

# Scale

## CDN fan-out

**100k - 1M**

concurrent users per  
Electric instance

CDN does fan-out, Electric does work once

## Live update latency

**6 ms FLAT**

with optimised where clauses  
(3 ms PG + 3 ms Electric)

10 shapes or 10k shapes - same

## Write throughput

**5,000 / sec**

changes per second,  
any shape count (optimised)

WAL → shape log indexing

## Non-optimised clauses

**1400 → 140**

changes/sec at 10 → 100 shapes  
inversely proportional

ILIKE / regex / functions

# Conflict Resolution (bonus)

## Last Write Wins

LWW

Server stamps `updated_at`.  
Newer write overwrites older.  
Audit log keeps the loser.

### PRO

Trivial. One column.  
Clock skew sidestepped  
(server stamps).

### CON

Whole-row LWW.  
A's title edit and B's done  
edit on same row =  
one of them lost.

## Per-field LWW

column-level timestamps

Each column has its own  
`updated_at`. Different fields  
on same row both survive.

### PRO

Survives concurrent edits  
to different columns.

### CON

$N$  timestamps per row.  
Schema bloat.  
Still LWW inside a column.

## CRDTs

Yjs · Automerge · etc.

Data types whose operations  
commute. Any order of  
application = same result.

### PRO

Mathematically convergent.  
No data loss.  
Best for text editors, lists.

### CON

Metadata grows with edits.  
Library footprint.  
Doesn't map to all data types.

## User-mediated

show both · let user choose

Detect the conflict. Show  
both versions in the UI.  
User picks the winner.

### PRO

Always correct  
(the human is authoritative).

### CON

Bad UX if frequent.  
Good as a fallback layer.  
Legal docs · finance.